

UNAX CABALLERO RUIZ- GAME DESIGNER

Spain | +34 688 85 42 62 | caballerounax@gmail.com

My name is Unax Caballero Ruiz, an aspiring Game Designer based in Spain, passionate about creating engaging and memorable gameplay experiences. I am especially interested in: Combat, encounter, and AI design, exploring ways to deliver dynamic and challenging player experiences. Level design, crafting spaces that encourage flow, exploration, and meaningful challenges. Integrating art and design, using my skills in Maya animation, texturing, and rendering to bring gameplay ideas to life. I aspire to join creative teams where I can shape unique player experiences and grow as a game designer.

EXPERIENCE

Game Designer

January 2025 - Present

Zulo Interactive

- Developed Lady Umbrella, a third-person action-adventure shooter where your only weapon is an umbrella with Unreal Engine 5.
- Responsible for the concept, design, prototyping, and blocking of the game's third level.
- Designed the AI behaviour of the game.
- Designed multiple encounters making them enjoyable.
- Game production from phases First Playable to Alpha.

EDUCATION

Masters' degree in Game Design

October 2024 - October 2025

U-tad

- Learning about game design theory: mechanics, dynamics and aesthetics, level design & prototyping in Unreal Engine.
- Development of a semi professional isometric stealth videogame with industry experts mentorships.

Advanced 3D animation course

September 2022 - May 2024

ESCIVI

- Learning the basic of animation 3D, Rendering, Modeling, Lighting, Texturing and VFX

SKILLS

Soft Skills: Critical thinking, Problem solving, Adaptability, Fast-learner, Communication between departments.

Hard Skills: Mechanics design, Level design, Gameplay design, System design, Documentation, Unity & Unreal Engine 5, C# & Visual Scripting, Balance, Prototyping, GitHub, Notion, Jira, Photoshop & Premiere, Blender & 3dsMax.

ADDITIONAL EXPERIENCE

Erynek 3D

- Experience on working as a 3D modeler for a company

LANGUAGES

- Spanish: Native
- Basque: Native
- English: First Proficiency